

A Level Art, Craft & Design Transition Tasks

Subject Content for this course can be found here...

[AQA | Art and Design | A-Level | A-level Art and Design \(Art, craft and design\)](#)

Past Paper Exam Themes can be found here...

[Component 2 Externally set assignment](#)

Task 1 – The Twenty Project

Welcome to your Year 12 Art journey! This summer, you'll embark on an exciting creative project designed to deepen your artistic skills and conceptual thinking. Your mission is to produce 20 fine artworks based on an object from your home that holds personal significance. This object will be your muse as you explore various artistic techniques and contexts.

The purpose of this project is to encourage you to experiment with different media and perspectives. You'll create up to 17 lens-based artworks (photographic or digital) and at least 3 pieces using other media such as drawing, painting, or sculpture. By placing your chosen object in diverse situations and applying various filters or lenses, you'll develop a rich body of work that showcases your creativity and technical skills.

Throughout this process, you'll document your ideas and progress in a sketchbook, reflecting on your choices and their outcomes. This project will not only enhance your artistic abilities but also prepare you for the challenges and opportunities of Year 12 Art. Enjoy the creative journey and let your imagination lead the way!

Hand in Date: Be prepared to bring and present this work during our first lesson in September!

Y12 VISUAL ART

TWENTY

'I begin with an idea and that becomes something else' Picasso

Due:

What is your FOCUS area: _____

TASK

YOUR MISSION: produce **20 fine artworks** based upon an 'object' of your choice selected from your HOME environment. Ensure that this object has some personal significance or relevance to you. You are to visually represent this object in **as many differing SITUATIONS** as you can.

Up to **17** of your artworks should be Lens based i.e. photographic, digital pieces

PROCESS

1. Select your **object** (subject matter)
2. Choose a **filter/lens** (see table on next page)
3. Choose a **compositional focus**
4. **Plan and create** your artworks. Create 3-4 artworks for each filter/lens and then choose a new filter. Continue to visually represent your object in **as many differing situations** as you can.

Choosing your filter:

If you have an idea for your focus area already, use this as a base for choosing your object. If you struggle to find a link – don't panic!!!
Hopefully what you choose might provide a spark of inspiration for you!!!

MEDIA AND FORMAT

You **MUST** work with media from at least 2 of the following 3 categories. You are allowed to create up to 17 of your artworks with one medium (use LENS BASED). Therefore at least 3 of your artworks must come from a different column and media.

Column 1	Column 2	Column 3
Two-dimensional forms (2D)	Three-dimensional forms (3D)	Lens-based, electronic and screen based forms
<ul style="list-style-type: none"> • Drawing; charcoal, pencil, ink • Painting; acrylic, oil, watercolour • Printmaking; relief, intaglio, planographic, chine colle • Graphics; illustration and design 	<ul style="list-style-type: none"> • Sculpture; ceramics, found objects, wood, assemblage • Designed objects; fashion, architectural, vessels • Site specific/ephemeral; land art, installation, mural • Textiles; fibre, weaving, printed fabric 	<ul style="list-style-type: none"> • Time-based and sequential art; animation, graphic novel, storyboard • Lens media; still (photos), moving (film), montage • Digital/screen based; vector, app, Photoshop, and any software generated images

SKETCHBOOK

- Be sure to track your thinking and development of ideas through both image (i.e. sketches, thumbnail designs) and written notes. Included in your sketchbook should be descriptive and explorative comments (anecdotal notes) tracking your project
i.e. if you rotated an object, WHY?
If you set it in a specific environment, WHY?
What were your expected results? Did that result happen? Etc
- You should also print ALL contact sheets (a contact sheet is all photos you took to get the one you chose – screen shot your phone and crop the image)

FILTERS

You may select from the list below to help aid you in getting your projects completed:

Self (you, your identity, self image, self-esteem)	Family or ethnic group (it doesn't have to be yours)	Gender issues/sexual politics	Fantasy/Reality
PUBLIC VS PRIVATE	Hybridity	CAPITALISM/(FREE) TRADE/ ECONOMIC EQUALITY/ GLOBALISM	Psychology
<i>Conflict/Resolution (war and peace)</i>	Historical perspectives	Science and Technology	Evolution
Location/dislocation	Shock/horror/ugliness	Symbols/systems of meaning/codes	Uncertainty
Heroes / Celebrities	The 5 senses	Perception	Origins / beginnings / endings/divisions in time
Politics	Archetypes	Kitsch / Taste	VALUES; SOCIAL, RELIGIOUS ETC
<i>Transformation</i>	Disruption	Illogical combination	<i>Story/narrative</i>
<i>Text and images</i>	Appropriation	Concealment	The elements (earth, wind, fire, water)
Humour / Dark Humour	Juxtaposition	Layering	Science and Technology
The Landscape	Everyday life	Youth culture (issues and concerns)	Turing House /Whitton/Richmond Upon Thames /London etc
Surveillance			Any other suitable filter you might want to consider

Take your **focus area** (for instance; feminism) and look at it through the **filter** of one of these topics (say kitsch/Taste). Your project will involve developing an approach, an idea, experimenting with media and techniques that compliment that idea, researching the idea and eventually creating an artwork that embodies your idea. So you might end up creating a Jeff Koons-like piece with a feminist message.

TECHNICAL SKILLS

Digital Photography

Why digital photography and Photoshop/apps?

It's relatively quick or immediate – allows us to practice purposeful 'play'

- Focus on composition – use viewfinder to select
- Review/practice your digital manipulation skills!

Camera Settings:

- Image size
- Resolution
- ISO/F stop

Composition:

- Lighting
- Dramatic angles
- Staged vs candid shots
- Framing and cropping